

## CSE 5693 Machine Learning HW2

Due 6:30pm, Feb 21

Submit Server: Class = cse5693 , Assignment = hw2

1. Written assignment (pdf file on Submit Server or handwritten copy in class):

- (a) 2.4
- (b) 2.7
- (c) 3.4
- (d) Consider two attributes Outlook (sunny, rainy, cloudy) and Humidity (high) and outcome PlayTennis (yes, no) for the instance space ( $X$ ).
  - i. Consider an unbiased hypothesis space ( $H1$ ), enumerate all possible hypotheses ( $h_1, h_2, \dots$ ) in terms of subsets of instances. What is the number of possible unique hypotheses in  $H1$ ?
  - ii. For each hypothesis in  $H1$ , represent it as a boolean expression. What is the number of unique hypotheses semantically?
  - iii. Consider a biased hypothesis space ( $H2$ ) where each attribute can only have a value, ?, or  $\emptyset$ . What is the number of unique hypotheses semantically in the biased hypothesis space ( $H2$ )?
  - iv. Identify hypotheses in the unbiased hypothesis space ( $H1$ ) that are not in the biased hypothesis space ( $H2$ ).
- (e) With the programming assignment: Discuss and compare accuracy of no pruning versus rule post-pruning in testIris and testIrisNoisy. Include plots for the comparisons.

2. Programming assignment: Decision Tree

- (a) Allow more than two outcomes/classes
- (b) Allow continuous-valued attributes
- (c) Allow printing the tree
- (d) Allow the option of rule post-pruning and printing the rules
- (e) Two data sets: Tennis and Iris on the course web site.
- (f) The same program should be able to handle the two data sets.
- (g) For each of the following experiments, provide a script/program/function to run the experiment:
  - i. testTennis: print the tree, tree accuracy on the training and test sets, the rules, rule accuracy on the training and test sets (no pruning, the dataset is too small)
  - ii. testIris: print the tree, tree accuracy on the training and test sets, the rules after post-pruning, rule accuracy on the training and test sets

iii. testIrisNoisy: corrupt the class labels of training examples from 0% to 20% (2% increment) by changing from the correct class to another class; output the accuracy on the uncorrupted test set with and without rule post-pruning.

(h) Implementation:

- i. Use C (GNU gcc), C++ (GNU g++), Java, LISP (CLISP), or Python. If you don't have a preference, use Java since it's more portable.
- ii. Your program should run on code01.fit.edu (linux) \*without\* non-standard packages/libraries (no additional installation of libraries/packages).
- iii. You might have these modules:
  - A. Learner: input training examples/instances, output a tree (or rule set)
  - B. Classifier/predictor: input a tree (or rule set) and labeled instances, output the classifications/predictions and how accurate the tree is with respect to the correct labels (% of correct classifications).
  - C. Tree printer (pre-order traversal, deeper nodes are indented more, leaves have class distribution), for example:

```
height = tall
|  size>2 = T
|  |  color = black
|  |  |  weight = heavy : Yes (1,0)
|  |  |  weight = light : No (0,1)
|  |  color = white
|  |  |  weight = heavy : Yes (2,0)
|  |  |  weight = light : No (0,1)
|  size>2 = F
|  |  weight = heavy : Yes (4,0)
|  |  weight = light : No (0,2)
height = short : No (0,8)
```

D. Rule set printer, for example:

```
height = tall ^ size>2 = T => Yes (1,0)
height = tall ^ size>2 = F => No (0,1)
```

(i) Submission:

- i. README.txt: what are the files and how to compile and run your program on code01.fit.edu
- ii. source code