

Formal Languages and Automata Theory

Homework Set #3

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Definitions: The language of a DFA M is

$$L(M) = \{w : \delta^*(q_0, w) \in \mathbb{F}\}$$

That is, a string w is in the language of M if there is a path from the start state q_0 to a final state in \mathbb{F} found by repeatedly following state transitions using the transition function δ . For NFA's the transition function maps (state, character) pairs to subsets of states. ϵ -transitions are also allowed.

The language of an NFA N is

$$L(N) = \{w : \delta^*(q_0, w) \cap \mathbb{F} \neq \emptyset\}$$

That is, some path labeled w from the start state to a final state exists.

Theorem: The class of languages recognized by DFA's and NFA's are equivalent.

Proof. 1. Every DFA is also an NFA so

$$\{L(M) : M \text{ is a DFA}\} \subseteq \{L(N) : N \text{ is a NFA}\}$$

2. The Rabin-Scott subset construction algorithm establishes the other inclusion (states become subsets of states).

□

Regular Expressions: The empty set \emptyset , empty string ϵ , and each character $c \in \Sigma$ is a regular expression. If r_1 and r_2 are regular expressions, then the following are regular expressions:

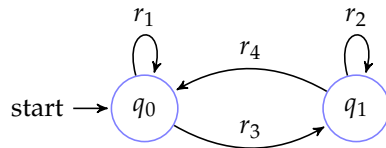
$$\begin{array}{ll} r_1 + r_2 = r_1 | r_2 = r_1 \cup r_2 & \text{(precedence 0)} \\ r_1 \cdot r_2 & \text{(precedence 1)} \\ r_1^* & \text{(precedence 2)} \\ (r_1) & \text{(precedence 3)} \end{array}$$

Problems:

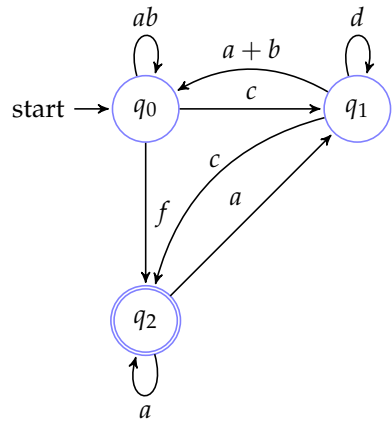
1. (2 pts) Give an NFA with ϵ -transition that recognizes binary numbers: An optional + or - sign; a string of bits; a binary point; and another string of bits, where at least one of the bit strings is non-empty.

2. (2 pts) Use the Rabin–Scott algorithm to convert the NFA of problem (1) into a DFA.
3. (2 pts) Let A and B be finite automata. Show how to construct a finite automata that accepts
- (a) The union of their languages $L(A) \cup L(B) = L(A) + L(B)$
 - (b) The intersection of their languages $L(A) \cap L(B)$
 - (c) The concatenation of their languages $L(A) \cdot L(B)$
 - (d) The Kleene closure $L(A)^*$ of $L(A)$.
4. (2 pts) A general transition graph (GTG) is a transition graph with edges labeled by regular expressions. It is complete (on n states) when all n^2 edges are present.
- (a) Prove that a complete, directed, generalized transition graph with self-loops on n nodes has n^2 edges.

- (b) What regular expression is equivalent to the two-state finite automata below? How does your answer depend on choice of final state?



5. (2 pts) Consider 3-state the incomplete graph below.
- (a) Complete the generalized transition graph (GTG) by adding regular-expression labeled edges as needed.
 - (b) Show how to remove a state q_1 , converting the complete GTG to a 2-state machine.
 - (c) Finally, find a regular expression, from the 2-state machine, that describes the language of the machine.



Total Points: 10