Operating Systems Comprehensive Exam

Spring 2013

Student ID # _____

3/20/2013

You must complete <u>all</u> of Section I

You must complete two of the problems in Section II

If you need more space to answer a question, use the back of a page and indicate which question is being answered.

Section I: You must complete all problems in this section.

1.	Allows I/O devices to transfer data directly into main memory without passing it through the CPU.				
	base registers	page table	DMA	threads	none of these
2.	Memory compacti	on can be used to minin	nize the effects of		fragmentation.
	internal	external	both	none	e of these
3.	Given a time-sharing operating system, which of the following would be an advantage of increasing the length of the time quantum? (circle the best answer)			ntage of increasing	
	shorter response time lower context switching ov			ching overhead	
	longer turnaround time		me	none of these is an advantage	
4.	Belady's anomaly can affect the performance of the		nce of the	page replacement algorithm.	
	FIFO	LRU	opt	timal	none of these
5.		is commonly	y used to implement vi	irtual memory.	
	static linking	limit register	demand pa	aging	compaction
6.	A process that does not affect, and is not affected by, another process is referred to as:			o as:	
	static	independent	cooperating	dynamic	unbounded

7. **Explain** the difference between deadlock avoidance and deadlock prevention:

- 8. A UNIX process calls fork () to create a child process as shown: pid = fork ();
 - a) What value will be assigned to *pid* in the parent process by the call to *fork()*?

the parent's process id	the child's process id	zero	none of these
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b) What value will be assigned to *pid* in the child process by the call to *fork()*?

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the parent's process id the child's process id zero none of these
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9. Is there an **error** in the following pair of *Semaphore* operations (assume that S is initially 0)?

Yes No If your answer is yes, briefly explain the error and describe how it can be corrected:

10. **Compare** the advantages and disadvantages of a kernel-level thread scheduler vs. a user-level thread scheduler, include **one advantage** and **one disadvantage** of each.

Ma	tching: for questions 11	1, 12 & 13, choose the best answ	ver for each question from	n the list below:
11.	This describes the situation when a process spends more time paging than executing.			
12.	-	When a process uses a send to deliver a message, it must wait until the receiving process gets the message.		
13.	This occurs w	when attempting to access a mem	ory page that is not current	tly in memory.
		B. blocking E. page fault		
14.	A file handle (or file de	escriptor) is a pointer into the		
	open file table	file control block	directory	file allocation table
15.	What specific term refe the system (i.e. supervi	ers to the set of machine instructions of mode?	ons that can only be execut	ted while in
	bounded code	privileged instructions	monitor instructions	static link
16.	Which of the following	g file allocation methods can resu	lt in external fragmentation	1?

linked allocation	indexed allocation	contiguous allocation
mikeu anocation	muexeu anocation	configuous anocation

17. Regarding memory allocation, **explain** the difference between *paging* and *segmentation*. **Include** the advantages and disadvantages of each approach and specifically **mention** the types of fragmentation that can occur with each approach.

Section II: You must complete two of the following three problems (A, B, or C). If you complete more than two problems, clearly indicate which two problems you want graded. Otherwise, only the first two attempted problems will be graded.

A. Consider the following list of disk access requests, in arrival order. For each disk scheduling algorithm, **calculate** the number of tracks that the read/write head crosses without stopping. The disk drive has 200 tracks, from 0 to 199, and the read/write head has a starting location of track **100**.

Show your work to receive partial credit, otherwise an incorrect answer will get zero points.

45, 65, 128, 136, 87, 84, 126, 47, 23

(a) First-Come, First-Served

(b) Shortest Seek Time First

(c) Given the following segment table:

Calculate the correct physical addresses for the following logical addresses [segment, offset], **indicate** any addressing errors that occur.

Segment	Base	Length
0	600	190
1	220	320
2	950	150
3	480	80

a) [2, 110] physical address?

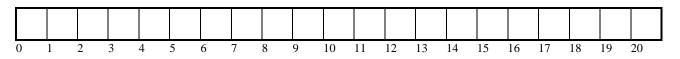
b) [0, 225] physical address?

B. Given the following set of processes, answer the questions below. Assume that each new process arrives after the interrupted process has been returned to the ready queue. If two processes arrive at the same time, or have the same remaining burst time, schedule them in process number order.

Process Id	Burst Time	Arrival Time
1	6	0
2	3	1
3	2	3
4	5	4

Fill in the following Gantt charts as specified and **answer the questions** associated with each part. Write the <u>process number</u> of the executing process in the cell for each time unit.

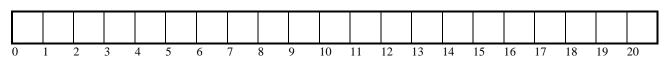
1) First-Come-First-Served (non-preemptive):



Average waiting time =

What was the turnaround time for process 2 _____

2) Shortest-job-first (preemptive):



Average waiting time =

Which process had the longest response time _____

3) Round Robin (time slice (quantum) is 1 time unit):



Average waiting time =

What was the turnaround time for process 2 _____

C. Given the following list of page references, in execution order:

1, 2, 3, 4, 5, 1, 3, 2, 4, 2, 3, 4, 5

Given the number of available frames shown in the table below, **how many page faults will occur** for each of the following page replacement algorithms? (All pages are initially empty.)

You must show your work to receive partial credit, otherwise only your answers will count.

Algorithm	# of page faults
FIFO with 4 frames	
LRU with 3 frames	
LRU with 4 frames	