# Barycentric Interpolation and Coefficients

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# **Rational Functions**

A rational function is a ratio of polynomials p(x)/q(x).

If the numerator p(x) and the denominator q(x) have no roots in common, then the rational function is in **reduced form**.

 $(x^{2}+1)/(x^{3}+3x+1)$  is in reduced form.

 $(x-2)/(x^2-4)$  is not in reduced form, because x=2 is a root of both numerator and denominator.

 $(x-2)/(x^2-4) = (x-2)/(x-2)(x+2) = 1/(x+2)$ 

#### Poles

For a rational function in reduced form, the poles are the values of x where the denominator is equal to zero.

In other words, the rational function is not defined at its poles.

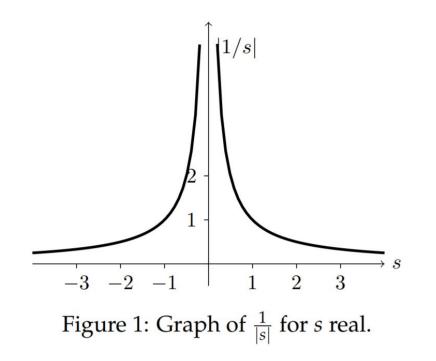
Example:

The function  $1/(x^2+8x+7)$  has poles at x=-1 and x=-7

The function  $(x-2)/(x^2-4) = 1/(x+2)$  has only one pole, x=-2

The function  $(x^2+1)$  has no poles

#### Poles (cont.)



#### **Rational Interpolation**

$$R_{i(i+1)\dots(i+m)} = \frac{P_{\mu}(x)}{Q_{\nu}(x)} = \frac{p_0 + p_1 x + \dots + p_{\mu} x^{\mu}}{q_0 + q_1 x + \dots + q_{\nu} x^{\nu}}$$
(3.4.1)  
$$m + 1 = \mu + \nu + 1$$
(3.4.2)

For the interpolation problem, a rational function is constructed to go through a set of tabulated functional values.

While constructing a global approximation on the entire table of values using all the given nodes  $x_0, x_1, \dots, x_{N-1}$ , one potential drawback is that the approximation can have poles inside the interpolation interval, even if the original function has no poles there.

# Rational Interpolation (cont.)

- We can make the degree of both the numerator and the denominator in eqn. (3.4.1) be N-1
  - There would be no poles anywhere on the real axis
  - Allows the actual order of approximation to be specified to be any integer **d<N**
- This requires that the p's and the q's not be independent, so that eqn. 3.4.2 no longer holds

### **Barycentric Algorithm**

Barycentric form of the rational interpolant:

$$R(x) = \frac{\sum_{i=0}^{N-1} \frac{w_i}{x - x_i} y_i}{\sum_{i=0}^{N-1} \frac{w_i}{x - x_i}} \qquad \qquad w_k = \sum_{\substack{i=k-d \\ 0 \le i < N-d}}^k (-1)^k \prod_{\substack{j=i \\ j \ne k}}^{i+d} \frac{1}{x_k - x_j}$$
$$w_k = (-1)^k, \qquad \qquad d = 0$$
Example:
$$w_k = (-1)^{k-1} \left[ \frac{1}{x_k - x_{k-1}} + \frac{1}{x_{k+1} - x_k} \right], \qquad d = 1$$

N is the number of nodes, d is the desired order

# **Barycentric Interpolation**

- By a suitable choice of the weights **w**<sub>i</sub>, every rational interpolant can be written in the barycentric form.
  - As a special case, polynomial interpolants as well
- Barycentric rational interpolation competes very favorably with splines
  - It's error is often smaller
  - The resulting approximation is infinitely smooth (unlike splines)
- If we want our rational interpolant to have approximation order d, i.e., if the spacing of the points is O(h), the error is O(h<sup>d+1</sup>) as h -> 0

#### Runge's example with Barycentric Interpolation

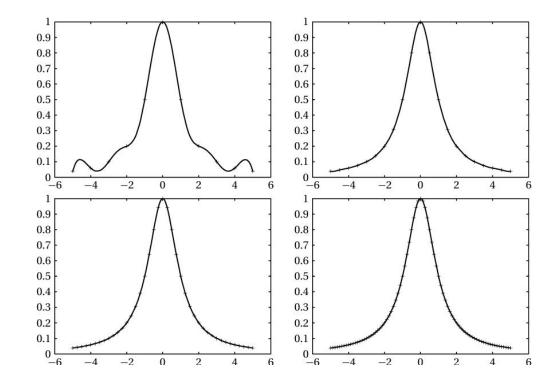


Figure: Interpolating Runge's example with d = 3 and n = 10, 20, 40, 80.

# **Coefficients of Polynomials**

# Coefficients of the Interpolating Polynomial

- Sometimes we may need the coefficients of a polynomial, rather than the actual value of the interpolating polynomial
  - For example, to compute simultaneous interpolated values of the function and several of its derivatives
  - To convolve a segment of the tabulated function with some other function, where the moments of the other function (i.e., its convolution with powers of x) are known analytically
- Generally the coefficients of the interpolating polynomial can be determined much less accurately than its value at a desired abscissa
  - Therefore, it is not a good idea to determine the coefficients only for use in calculating interpolating values
  - Interpolated values calculated this way will not pass exactly through the tabulated points

#### Vandermonde Matrix

Let's take the tabulated points to be:  $y_i \equiv y(x_i)$ 

If the interpolating polynomial is written as:  $y = c_0 + c_1 x + c_2 x^2 + \dots + c_{N-1} x^{N-1}$ 

Then the c<sub>i</sub>'s are required to satisfy the linear equation:

$$\begin{bmatrix} 1 & x_0 & x_0^2 & \cdots & x_0^{N-1} \\ 1 & x_1 & x_1^2 & \cdots & x_1^{N-1} \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & x_{N-1} & x_{N-1}^2 & \cdots & x_{N-1}^{N-1} \end{bmatrix} \cdot \begin{bmatrix} c_0 \\ c_1 \\ \vdots \\ c_{N-1} \end{bmatrix} = \begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_{N-1} \end{bmatrix}$$

This is a Vandermonde matrix.

# Coefficients (cont.)

- For high degrees of interpolation, precision of coefficients are essential
  - Interpolation error is compounded by inaccuracy of coefficients
- Vandermonde systems are notoriously ill-conditioned
  - In such cases, no numerical method gives a very accurate result
- Only practical for small datasets
  - As N increases, the Vandermonde system becomes more ill-conditioned
- It's better to compute Vandermonde problems in double precision or higher



[1]https://ocw.mit.edu/courses/mathematics/18-03sc-differential-equations-fall-201 1/unit-iii-fourier-series-and-laplace-transform/poles-amplitude-response-connectio n-to-erf/MIT18\_03SCF11\_s31\_1text.pdf

[2]Press, William H., and William T. Vetterling. Numerical Recipes. Cambridge Univ. Press, 2007.

[3]https://www.semanticscholar.org/paper/Barycentric-rational-interpolation-with-n o-poles-of-Floater-Hormann/221ed06a9edf2f0f2c96dd062d20994d6eb07abb/figur e/0