

# Singular Value Decomposition (SVD)

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# Properties

- A powerful technique to solve singular (or nearly singular) equations/matrices
- Capable of diagnosing if a solution obtained through other methods doesn't give satisfactory result
  - Sometimes SVD may even solve it, or give a better solution
- Method of choice for solving most linear least-squares problem
  - Problems where solutions of overdetermined systems are approximated by minimizing the sum of the squares of the residuals made in the results of every single equation
- It's based on the following theorem of Linear Algebra:

$$\mathbf{A}_{M \times N} = \mathbf{U}_{M \times N} \mathbf{W}_{N \times N} \mathbf{V}^T_{N \times N}$$

Where,  $\mathbf{U}$  is a column-orthogonal matrix,  $\mathbf{W}$  is a diagonal matrix with singular values and  $\mathbf{V}$  is an orthogonal matrix.

# Properties (cont.)

$$\mathbf{A}_{M \times N} = \mathbf{U}_{M \times N} \mathbf{W}_{N \times N} \mathbf{V}_{N \times N}^T$$

- $M > N$ :
  - Overdetermined system: More equations than unknowns
  - No exact solution (SVD can get “least-squares” solution using pseudo-inverse)
- $M < N$ :
  - Undetermined system: Fewer equations than unknowns
  - $N \times M$  dimensional family of solutions (“solve” on SVD.h gets the shortest solution)
- $M = N$ :
  - Equal number of equations and unknowns

# Properties (cont.)

$$\mathbf{A}_{M \times N} = \mathbf{U}_{M \times N} \mathbf{W}_{N \times N} \mathbf{V}_{N \times N}^T$$

- Matrix  $\mathbf{V}_{N \times N}$  is orthogonal:

- Its *columns* are orthonormal:  $\mathbf{V}^T \cdot \mathbf{V} = \mathbf{I}$
- Its *rows* are orthonormal:  $\mathbf{V} \cdot \mathbf{V}^T = \mathbf{I}$
- If  $k=n$ (diagon),  $\square=1$ ; else  $\square=0$

$$\sum_{j=0}^{N-1} V_{jk} V_{jn} = \delta_{kn} \quad \begin{array}{l} 0 \leq k \leq N-1 \\ 0 \leq n \leq N-1 \end{array}$$

- Matrix  $\mathbf{U}_{M \times N}$

- When  $M \geq N$ , column-orthogonal:  $\mathbf{U}^T \cdot \mathbf{U} = \mathbf{I}$
- When  $M < N$ :
  - $W_j$  for  $j = M, \dots, N-1$  are all zero
  - Corresponding columns of  $\mathbf{U}$  are also zero
  - If  $k=n$ (diagon),  $\square=1$ ; else  $\square=0$

$$\sum_{i=0}^{M-1} U_{ik} U_{in} = \delta_{kn} \quad \begin{array}{l} 0 \leq k \leq N-1 \\ 0 \leq n \leq N-1 \end{array}$$

# SVD Outline

SVD has two major steps:

- 1) Reduce the initial matrix to *bidiagonal* form using *Householder transformation*
- 2) *Diagonalize* the resulting matrix using *QR transformation*

$$\begin{array}{ccc} \left[ \begin{array}{ccccc} x & x & x & x & x \\ x & x & x & x & x \\ x & x & x & x & x \\ x & x & x & x & x \\ x & x & x & x & x \end{array} \right] & \rightarrow & \left[ \begin{array}{ccccc} x & x & & & \\ & x & x & & \\ & & x & x & \\ & & & x & x \\ & & & & x \end{array} \right] & \rightarrow & \left[ \begin{array}{ccccc} x & & & & \\ & x & & & \\ & & x & & \\ & & & x & \\ & & & & x \end{array} \right] \\ \text{Initial matrix} & & \text{Bidiagonal form} & & \text{Diagonal form} \end{array}$$

# Householder Transformation

A Householder matrix is defined as:

$$H = I - 2ww^T$$

where  $w$  is a unit vector with  $|w|^2 = 1$

It has the following properties:

$$H = H^T \quad H^{-1} = H^T \quad H^2 = I$$

If  $H$  is multiplied with another matrix, it results in a new matrix with 0s in a selected row/column, based on the value chosen for  $w$ .



# Householder (cont.)

We can see:

$$\begin{aligned} P_1 A = A_1 \rightarrow A_1 S_1 = A_2 \rightarrow P_2 A_2 = A_3 \rightarrow A_3 S_3 = A_4 \rightarrow \dots \\ \dots \rightarrow A_N S_N = B \quad [\text{If } M > N, P_M A_M = B] \end{aligned}$$

We can also write it in terms of A:

$$A = P_1^T A_1 = P_1^T A_2 S_1^T = P_1^T P_2^T A_3 S_1^T = P_1^T \dots P_M^T B S_N^T \dots S_1^T = P_1 \dots P_M B S_N \dots S_1$$

[Because  $H^T = H$ ]

# The QR Algorithm

After transforming the initial matrix in bidiagonal form, which results in the following decomposition:

$$\mathbf{A} = \mathbf{P}\mathbf{B}\mathbf{S} \text{ with } \mathbf{P} = \mathbf{P}_1 \dots \mathbf{P}_N \text{ and } \mathbf{S} = \mathbf{S}_N \dots \mathbf{S}_1$$

The next step takes  $\mathbf{B}$  and converts it to the final diagonal form using successive QR transformations.

# QR Decomposition

The QR decomposition is defined as:

$$\mathbf{A} = \mathbf{QR}$$

Where,  $\mathbf{Q}$  is an orthogonal matrix and  $\mathbf{R}$  is an upper triangular matrix.

It has the following property:

If  $\mathbf{RQ} = \mathbf{A}_1$ , then we can decompose it into  $\mathbf{A}_1 = \mathbf{Q}_1\mathbf{R}_1$ ,  $\mathbf{R}_1\mathbf{Q}_1 = \mathbf{A}_2$ , ...

In practice, after enough decompositions,  $\mathbf{A}_x$  converges to the desired SVD diagonal matrix  $\mathbf{W}$ .

## QR (cont.)

Because  $Q$  is *orthogonal*, we can redefine  $A_x$  in terms of  $Q_{x-1}$  and  $A_{x-1}$  only

$$R_{x-1} Q_{x-1} = A_x \rightarrow Q_{x-1} R_{x-1} Q_{x-1} = Q_{x-1} A_x \rightarrow Q_{x-1}^T Q_{x-1} R_{x-1} Q_{x-1} = A_x \rightarrow Q_{x-1}^T A_x Q_{x-1} = A_{x-1}$$

Therefore,  $A_{x-1} = Q_{x-1}^T A_x Q_{x-1}$

Starting with  $A_0 = A$ , we can describe the entire decomposition of  $W$  as:

$$A_0 = Q_0^T A_1 Q_0 = Q_0^T Q_1^T A_2 Q_1 Q_0 = \dots = Q_0^T Q_1^T \dots Q_w^T W Q_w \dots Q_1 Q_0$$

# SVD Algorithm

Combining all the steps it looks like the following:

- Using Householder transformation:  $\mathbf{A} = \mathbf{P}\mathbf{B}\mathbf{S}$  [Step 1]
- Using QR decomposition:  $\mathbf{B} = \mathbf{Q}_0^T \mathbf{Q}_1^T \dots \mathbf{Q}_w^T \mathbf{W} \mathbf{Q}_w \dots \mathbf{Q}_1 \mathbf{Q}_0$  [Step 2]
- Substituting Step 2 into 1:

$$\mathbf{A} = \mathbf{P} \mathbf{Q}_0^T \mathbf{Q}_1^T \dots \mathbf{Q}_w^T \mathbf{W} \mathbf{Q}_w \dots \mathbf{Q}_1 \mathbf{Q}_0 \mathbf{S}$$

- With U being derived from:  $\mathbf{U} = \mathbf{P} \mathbf{Q}_0^T \mathbf{Q}_1^T \dots \mathbf{Q}_w^T$
- And  $\mathbf{V}^T$  being derived from:  $\mathbf{V}^T = \mathbf{Q}_w \dots \mathbf{Q}_1 \mathbf{Q}_0 \mathbf{S}$

Results in the final SVD:  $\mathbf{A} = \mathbf{U}\mathbf{W}\mathbf{V}^T$

# Applications of SVD

- Calculation of the (pseudo) inverse
- Solving a set of homogeneous linear equations, i.e.,  $Ax = b$
- The rank of matrix  $A$  can be calculated from SVD by the number of nonzero singular values
- The range of a matrix  $A$  is the left singular vectors of  $U$  corresponding to the non-zero singular values
- The null space of matrix  $A$  is the right singular vectors of  $V$  corresponding to the zeroed singular values

# Applications (cont.)

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 2 \\ 0 & 0 & 3 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 4 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} \boxed{\begin{matrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \end{matrix}} & \begin{matrix} 0 \\ 0 \\ -1 \\ 0 \end{matrix} \end{bmatrix} \begin{bmatrix} \boxed{\begin{matrix} 4 & 0 & 0 & 0 & 0 \\ 0 & 3 & 0 & 0 & 0 \\ 0 & 0 & \sqrt{5} & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{matrix}} & \begin{matrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{matrix} \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 & \boxed{\begin{matrix} 0 & 0 \\ 0 & 0 \\ 0 & \sqrt{0.8} \\ 1 & 0 \\ 0 & \sqrt{0.2} \end{matrix}} \end{bmatrix}$$

$A = UWV^T$

Range      Rank      Null Space

# Applications (cont.)

- SVD can tell how close a square matrix  $A$  is to be singular
- The ratio of the largest singular value to the smallest singular value tells how close a matrix is to be singular:

$$A = U \begin{bmatrix} \sigma_1 & 0 & \cdots & 0 \\ 0 & \sigma_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \sigma_k \end{bmatrix} V^T \quad c = \frac{\sigma_1}{\sigma_k}$$

- $A$  is singular if  $c$  is infinite
- $A$  is ill-conditioned if  $c$  is too large (machine dependent)

# Applications (cont.)

- SVD can be used in data fitting problem
- It can be used in image processing
  - Noise reduction
  - Image smoothing
  - Image compression
- It can be used for noise reduction in signal processing as well
  - If matrix  $A$  represents a noisy signal, then we can consider the small singular values as noises and discard those.
  - Thus the rank- $k$  matrix  $\mathbf{A}_k$  represents a filtered signal with less noise

# References

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- Press, William H., and William T. Vetterling. Numerical Recipes. Cambridge Univ. Press, 2007.