

1. (4 points each). a. How many components can be displayed using a BorderLayout?

ANSWER: 5

b. What is the difference between a Listener and an Adapter?

ANSWER: A Listener is an interface, so you must implement all of its methods. An Adapter is a class that provides a default implementation for each handler, so you only need to override the ones you need to use.

c. What is the purpose of a ButtonGroup?

ANSWER: To group JRadioButtons so that only one is selected at a time.

d. Why might you put a JTextArea inside a JScrollPane?

ANSWER: A JTextArea does not provide scrollbars by itself to allow viewing or editing text outside the visible area.

e. If `MouseEvent.getY()` returns 0, then where is the mouse?

ANSWER: At the top of the component that generated the event.

2. (80 pts). Write a program to convert between Fahrenheit and Celsius as displayed below. When the user enters a number and clicks “F to C”, the display is converted using the formula  $C = (F-32)/1.8$ . (It would display 37.0 in this example). The “C to F” button does the reverse conversion. (Note: the overall dimensions are 300 by 100 and the text field has a size of 20. It uses a single layout without JPanels).



ANSWER (next page). The most common problem was trying to get the temperature using `actionEvent.getActionCommand()` (from the button) instead of `textfield.getText()`.

One possible solution is below. It catches input errors (non-numeric characters) and pops up a dialog box with an error message, although I didn't require you to do this.

```

// ANSWER: FC.java - Fahrenheit to/from Celsius converter

import java.awt.*;
import java.awt.event.*;
import javax.swing.*;

public class FC extends JFrame implements ActionListener {
    private JButton f2c, c2f;
    private JTextField text;

    // Add a text field and 2 buttons using a FlowLayout
    public FC() {
        super("Fahrenheit - Celsius Converter");
        setLayout(new FlowLayout());
        add(text=new JTextField(20));
        add(f2c=new JButton("F to C"));
        add(c2f=new JButton("C to F"));
        f2c.addActionListener(this);
        c2f.addActionListener(this);

        // This part is usually done in main() in the book
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        setSize(300, 100);
        setVisible(true);
    }

    // Event handling could also be done in a nested or anonymous class
    public void actionPerformed(ActionEvent event) {
        try {
            double temp=Double.parseDouble(text.getText()); // might throw
            if (event.getSource()==f2c)
                temp=(temp-32)/1.8;
            else if (event.getSource()==c2f)
                temp=temp*1.8+32;
            text.setText(temp+""); // convert to String
        }

        // Pop up an error message (not required)
        catch (NumberFormatException x) {
            JOptionPane.showMessageDialog(this,
                text.getText()+" is not a valid number",
                "Number Format Exception",
                JOptionPane.ERROR_MESSAGE);
        }
    }

    public static void main(String[] args) {
        new FC();
    }
}

```