

Circle True or False (2 points each).

Answers in italics

T One major cause of security vulnerabilities is software bugs.

F Using hard to guess passwords will prevent buffer overflow attacks.

F Viruses cannot spread over an encrypted network connection.

F Keeping an encryption algorithm secret (in addition to the key) improves system security. (*This is Kerckhoff's principle. Algorithms that have not been publicly reviewed are almost always flawed.*)

T A digital signature proves to the recipient that the sender of a message knows a secret without revealing that secret.

F A symmetric key system uses two keys. (*one key*)

F The strongest form of encryption is security against ciphertext-only attacks. (*Chosen plaintext resistance is a stronger requirement*)

F AES has been proven to be secure.

F RSA has been proven to be secure.

T The one time pad has been proven to be secure against ciphertext-only attacks. (*This is the only cipher proven to provide perfect secrecy.*)

F The Java Random class can be used to generate random keys securely. (*A hardware source of randomness is required*)

T A MAC prevents a message from being tampered with.

T A MAC requires the sender and receiver to both know a secret key.

T "Nonce" means "number used once".

F If a stream cipher uses an IV, the IV must be kept secret. (*The IV is normally appended to the ciphertext and is needed for decryption.*)

F X.509 is a standard for a secure hash function. (*It is a standard for certificates.*)

F The SSL protocol requires a password.

T $\{1, 10\}$ is a subgroup of Z_{11}^* . ($10 \cdot 10 = 1 \pmod{11}$, 1 is the identity, $1^{-1} = 1$, $10^{-1} = 10$).

F Z_{11}^* has order 11. (*order 10 because 0 is not included*)

F If $a^{n-1} = 1 \pmod{n}$ then a must be prime. (*it says n might be prime*)

Questions are 5 points each.

What SMTP feature is normally disabled to help stop spam? *Relaying (to disguise the source address), or VRFY and EXPN (to verify email addresses). (Either answer is acceptable).*

Which two block cipher modes effectively convert them to stream ciphers? *OFB and CTR.*

Why does HMAC hash a message twice? *To prevent a length extension attack. Otherwise an attacker can append to a message and compute the hash without knowing the key.*

Why is ECB mode insecure? *Because identical plaintext blocks produce identical ciphertext blocks, revealing some information.*

Consider RSA with $p = 5$, $q = 11$, $e = 3$.

What is the public key? $n = pq = 55$, $e = 3$.

What is the ciphertext of the plaintext message 4? $4^3 = 64 \pmod{55} = 9$.

What algorithm (with what inputs) will find the decryption exponent?

Extended-Euclid(t , e) where $t = LCM(p-1, q-1) = LCM(4, 10) = 20$, and $e = 3$ to find the inverse of $e \pmod{n}$).

Consider Diffie-Hellman with $p = 5$, $g = 2$.

Alice picks secret key 2. What does she send to Bob? $2^2 \bmod 5 = 4$.

Bob picks secret key 3. What does he send to Alice? $2^3 \bmod 5 = 8 \bmod 5 = 3$.

What is the shared secret? $(2^2)^3 = (2^3)^2 = 2^6 = 64 = 4 \pmod{5}$

Let p be the prime number $2^{11213} - 1$. What is $2^p \bmod p$?

$2^p \bmod p$

$= 2(2^{p-1}) \bmod p$ (by factoring out 2)

$= 2(1) \bmod p$ (by Fermat's little theorem)

$= 2$.

Let h be a secure 128 bit hash function. How much work is required to find two inputs x_1 and x_2 such that $h(x_1) = h(x_2)$?

2^{64} computations of h (on average).